



# messagemedia

## SMS ActiveX DLL

Release 2.8

### User Manual

This document contains the installation requirements and procedure for the **messagemedia** SMS ActiveX DLL (previously Click ActiveX DLL) and provides language references for the use of that component.

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## Product Information

**Product Name**     **message**media SMS ActiveX DLL Release 2.8  
(previously Click ActiveX DLL)

**Purpose**                This document lays out the requirements and specifications for the integration of **message**media SMS ActiveX DLL 2-way messaging system and third party products.

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## Introduction

### Messagemedia **SMS ActiveX DLL**

**messagemedia** SMS ActiveX DLL (previously Click ActiveX DLL) is created to help API users utilise 2-way SMS messaging through the **messagemedia** SMS gateway. The ActiveX DLL is built around Microsoft's Component Object Model (COM) technology and is written in Visual Basic language to deliver greater flexibility and faster turn-around time.

The DLL is designed to be as developer-friendly as possible. It reduces the complexity of dealing with:

- Internet protocol
- **messagemedia** SMS gateway protocol

It can be used in nearly any Windows programming environment that supports ActiveX COM objects.

Tested or known-to-work environments are:

- ✓ ASP
- ✓ Visual Basic
- ✓ Visual C++
- ✓ Visual FoxPro
- ✓ Delphi
- ✓ Microsoft Access (VBA)
- ✓ Lotus Notes

Untested environments are:

- ✓ Cold Fusion
- ✓ Borland C++

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## Modes

**message**media SMS ActiveX DLL can be utilised in one of two modes:

1. Server mode

It allows proxy/firewall authentication and secure transfer of messages. Recommended to be used in server type environment, such as: IIS/ASP, Lotus Notes, ColdFusion.

2. Client mode

It allows installation in any Windows operating system. Recommended to be used when the DLL has to be installed at multiple environment end-users. In client mode, you can also enable NTLM firewall authentication.

The mode determines which DLLs should be installed, and also how the ServerMode property should be set. Please check the **Requirements** and **Installation** section for more information on how the two modes differ.

*Please note: If the **servermode** property is set to true, and API is executed on non server machine, the API will automatically set this property to suit the environment.*

## Requirements

To be able to use the DLL, you would need to have all of the following:

1. For Server mode:

- Windows NT4 (SP6) or Windows 2000 (SP3) operating system
- Internet connection (it uses HTTP port 80)
- Microsoft Visual Basic 6.0 Run-time (msvbvm60.dll)
- Microsoft XML Parser 4 (msxml4.dll)
- Microsoft Windows HTTP Services (winhttp5.dll)

2. For Client mode:

- Windows 95 (with Winsock2 update), Windows 98, Me, NT, 2000, or XP
- Internet connection (it uses HTTP port 80)
- Microsoft Visual Basic 6.0 Run-time (msvbvm60.dll)

- 
- Coalesys HTTP client (cshttpclient.dll) for default
  - Microsoft XML Parser 4 (msxml4.dll) for NTLM challenged firewall/proxy server

## Constraints

The **message**media SMS ActiveX DLL is designed to be subject to the following constraints:

1. API-generated MessageId

API-generated MessageIds are limited to 1,000 unique ids per second. If the AddMessage or AddMessageEx is called more than 1,000 times in a second, the API will deliberately slow down the API to accommodate only 1,000 ids per second.

2. Reply checking interval

The reply checking interval is required to be more than a minute. If the CheckReply or CheckReplyEx is called faster than the predefined time, it will then return an error code (1011 - CheckReplyDenied). Please note that Messagemedia reserves the right to increase or decrease the interval length. ***A real-time inbound SMS solution is available. Please contact us about a customised or tailored service.***

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## Using the COM API

### Installation

Please follow the instructions applying to the mode you are going to use:

1. Server mode

- Installing Microsoft Visual Basic 6.0 Run-time.

**Note: If you already use or have installed Microsoft Visual Basic 6.0 on the target machine, you can skip this step.**

- Download Visual Basic 6.0 Run-time from the Microsoft download site <http://www.microsoft.com/downloads/release.asp?releaseid=28337>
- Run the self-extracting file to install the run-time files

- Installing Microsoft XML Parser 4.X with Windows HTTP Service.

**Note: Windows HTTP Service (WinHTTP5) can only be installed on WinNT or Win2000 or WinXP machines. If you are using Win9X or Win ME machines, please see client mode installation.**

- Download XML Parser 4.0 SP2 from the Microsoft download site <http://www.microsoft.com/downloads/details.aspx?familyid=3144b72b-b4f2-46da-b4b6-c5d7485f2b42&displaylang=en>
- Run the self-extracting file to install the Microsoft XML Parser

- Installing the M4U SMS ActiveX DLL.

**Note: Please uninstall any previous M4U SMS ActiveX DLLs. However it can be installed side-by-side with the earlier version of Click ActiveX DLL.**

- Copy the m4usms.dll into your application directory or nominated directory and register it using the following command line syntax:  
`regsvr32.exe "<drive>:\<path>\m4usms.dll"`

---

## Installation

### 2. Client mode

- Installing Microsoft Visual Basic 6.0 Run-time.

**Note: If you already use or have installed Microsoft Visual Basic 6.0 on the target machine, you can skip this step.**

- Download Visual Basic 6.0 Run-time from the Microsoft download site <http://www.microsoft.com/downloads/release.asp?releaseid=28337>
- Run the self-extracting file to install the run-time files

- Installing the Coalesys HTTP Client DLL for default.

**Note: This DLL is included in the Messagemedia SMS COM API installation package.**

- Copy the cshttpclient.dll into your application directory or nominated directory and register it using the following command line syntax:  
`regsvr32.exe "<drive>:\<path>\cshttpclient.dll"`

- Installing Microsoft XML Parser 4.X for NTLM challenged mode.

- Download XML Parser 4.0 SP2 from the Microsoft download site <http://www.microsoft.com/downloads/details.aspx?familyid=3144b72b-b4f2-46da-b4b6-c5d7485f2b42&displaylang=en>
- Run the self-extracting file to install the Microsoft XML Parser

- Installing the M4U SMS ActiveX DLL.

**Note: Please uninstall any previous M4U SMS ActiveX DLLs. However it can be installed side-by-side with the earlier version of Click ActiveX DLL.**

- Copy the m4usms.dll into your application directory or the nominated directory and register it using the following command line syntax:  
`regsvr32.exe "<drive>:\<path>\m4usms.dll"`

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## Examples

Examples in VB demonstrating the capabilities of this object are provided later in this document. VC++ or ASP examples are available upon request. Please contact us to request one.

Delphi and other programming language examples are in development. Please check with us in due course. Please contact us if you have a suggestion of another language example that should be made available.

## Checklists

Before spending time on coding or testing the DLL, you may want to review the following checklist to ensure that the DLL can work in your particular environment.

- ✓ Check whether the programming language you use supports COM objects
- ✓ Check under which operating systems you are going to install the DLL
- ✓ Make sure you have chosen which mode you want to use based on the previous two criteria
- ✓ Follow the installation instructions as per mode you choose
- ✓ Make sure that the target machine is able to access the Internet from another program (such as: IE browser)
- ✓ Check out the examples provided in this document or contact **message**media for further examples (see **Examples** section)

---

## Examples in VB

### ***Create an instance of the DLL (early binding)***

#### **Syntax**

```
Dim iSMS As New M4USMS.SMS2  
or  
Dim iSMS As M4USMS.SMS2  
Set iSMS = New M4USMS.SMS2
```

#### **Description**

This requires that you reference the DLL into your VB project/program. Click on menu Projects | References and select 'Click' to import the type library from the DLL.

### ***Create an instance of the DLL (late binding)***

#### **Syntax**

```
Dim iSMS As Object  
Set iSMS = CreateObject("M4USMS.SMS2")
```

#### **Description**

This way you don't have to predefine the reference to the type library.

### ***Set up particular service (only when required)***

#### **Syntax**

```
iSMS.ServerFile = "sing-server.txt"  
iSMS.MessageFile = "sing-message.txt"
```

#### **Description**

When required, you may be asked to change these properties by **messagemedia** to allow Messagemedia to provide a customised service.

### ***Set up a connection with the username and password***

#### **Syntax**

```
Dim res As Long  
iSMS.ServerMode = False  
res = iSMS.SMSSConnect("trial9999", "3kl0pm")  
If res <> 0 Then 'Error found
```

#### **Description**

This will connect you to the **messagemedia** SMS gateway with the given username and password in client mode (if you are using server mode, ignore the **ServerMode** property). Note: You need to call SMSSConnect before sending and receiving messages and reconnect after you change password.

---

## Examples in VB

### ***Quickly send a message (without error handling)***

#### **Syntax**

```
iSMS.AddMessageEx "0412345678", "test message", 0  
iSMS.SendMessages
```

#### **Description**

This will send "test message" text to mobile number "0412345678" without delay.

### ***Quickly send a message (with error handling)***

#### **Syntax**

```
If iSMS.AddMessageEx("0412345678", "test message", 0) <> 0 Then  
    'Error handling  
    ...  
End if  
If iSMS.SendMessages <> 0 Then  
    'Error handling  
    ...  
End if
```

#### **Description**

This will send "test message" text to mobile number "0412345678" without delay.

### ***Batch send a message to n recipients (with AddMessage)***

#### **Syntax**

```
iSMS.MessageDelay = 120  
iSMS.MessageText = "test message"  
iSMS.RecipientNumber = "0412345678"  
iSMS.AddMessage  
iSMS.RecipientNumber = "0411234567"  
iSMS.AddMessage  
If iSMS.SendMessages <> 0 Then  
    'Error handling  
    ...  
End if
```

#### **Description**

This will send "test message" text to mobile number "0412345678" and "0411234567" with 120 seconds (2 minutes) delay.

---

## Examples in VB

### ***Batch send a message to n recipients (with AddMessageEx)***

#### **Syntax**

```
If iSMS.AddMessageEx("0412345678", "test message", 120) <> 0 Then
    'Error handling
    ...
End if
If iSMS.AddMessageEx("0411234567") Then
    'Error handling
    ...
End if
If iSMS.SendMessages <> 0 Then
    'Error handling
    ...
End if
```

#### **Description**

This will send "test message" text to mobile number "0412345678" and "0411234567" with 120 seconds (2 minutes) delay.

### ***Tag the outgoing message***

#### **Syntax**

```
iSMS.IDMode = idUserDefined
iSMS.MessageId = 1
iSMS.MessageDelay = 0
iSMS.MessageText = "test message"
iSMS.RecipientNumber = "0412345678"
If iSMS.AddMessage <> 0 Then
    'Error handling
    ...
End if
If iSMS.SendMessages <> 0 Then
    'Error handling
    ...
End if
```

#### **Description**

This will send "test message" text to mobile number "0412345678" without delay with MessageId set to 1. You can then match any reply with the outgoing message based on its MessageId.

---

## Examples in VB

### ***Checking for reply messages (with CheckReply)***

#### **Syntax**

```
Dim I As Long
If iSMS.CheckReply <> 0 Then
    'Error handling
    ...
Else
    For I = 1 To iSMS.Replies.Count
        ...
        ... = iSMS.Replies(I).MessageId
        ... = iSMS.Replies(I).PhoneNumber
        ... = iSMS.Replies(I).MessageText
        ...
    Next I
End If
```

#### **Description**

This will check the server for any reply messages and download it to the API. The replies are accessible through the Replies() property only. The Replies() property returns a Reply object which consists of MessageId, PhoneNum and MessageText properties.

### ***Checking for reply messages (with CheckReplyEx)***

#### **Syntax**

```
iSMS.ReplyFile = "replies.dat"
If iSMS.CheckReplyEx <> 0 Then
    'Error handling
    ...
Else
    ...
    <codes that read the tab delimited file: replies.dat>
    ...
End If
```

#### **Description**

This will check the server for any reply messages and download it to the API. The replies are accessible through both the Replies() property and the ReplyFile specified. The ReplyFile file is written as a tab delimited file. Note that the ReplyFile file permission should be set to "RW" for the API user logon.

---

## Language Reference

**Architecture**      The ActiveX DLL is written in Visual Basic using the standard VB and XML library available through Microsoft. It allows as little as four lines of code to send an SMS message.

There is one main object class exposed, SMS2, with the ClassId: M4USMS.SMS2.

### ***M4USMS.SMS2***

#### **Syntax**

```
Dim iSMS As M4USMS.SMS2  
Set iSMS = New M4USMS.SMS2
```

#### **Description**

The SMS2 object is used for sending and receiving SMS messages by setting its properties and calling its methods.

The SMS2 object allows you to send a message, check for replies, and change your password. The properties and methods for this object are listed below.

---

## Properties

### ***SMS2.SMSServer***

#### **Syntax**

Msgbox iSMS.SMSServer

#### **Return Value**

String

#### **Description**

Returns the last used domain name or IP address of the SMS gateway. This property is no longer used and should not be retrieved except for checking the last used SMS gateway.

### ***SMS2.Username***

### ***SMS2.Password***

#### **Syntax**

iSMS.Username = "trial9999"

iSMS.Password = "3kl0pm"

#### **Return Value**

String

String

#### **Description**

Returns or sets the username and password used to connect to the SMS gateway. This username and password is supplied by **message**media when the user signed up for a product trial or commercial use.

These properties are no longer used. You should set these properties when calling the SMSCConnect method. (See also:

***SMS2.SMSCConnect*** method)

### ***SMS2.ServerMode***

#### **Syntax**

iSMS.ServerMode = False

#### **Allowed Value**

Boolean (True/False)

#### **Description**

Returns or sets whether to use server or client mode. This property has to be set properly based on the operating system and DLL installed (please check the *Installation* section). The default is True (for server mode).

---

## Properties

### ***SMS2.NTLMChallenged***

#### **Syntax**

iSMS.NTLMChallenged = True

#### **Allowed Value**

Boolean (True/False)

#### **Description**

Returns or sets whether to use XML4 or CSHTTPClient in client mode. This property has to be set properly based on the operating system and DLL installed (please check the *Installation* section). The default is False (use CSHTTPClient).

### ***SMS2.IDMode***

#### **Syntax**

iSMS.IDMode = idUserDefined

#### **Allowed Value**

1 = idDefault (API generated)

2 = idUserDefined (user defined)

#### **Description**

Indicates whether the message Id is generated by the API or is user defined. The default is API generated message Id (idDefault). (See also: ***SMS2.MessageId*** property)

### ***SMS2.ProxyName***

### ***SMS2.ProxyPort***

#### **Syntax**

iSMS.ProxyName = "proxy.yourisp.com"

iSMS.ProxyPort = "8080"

#### **Return Value**

String

#### **Description**

Returns or sets the proxy name and proxy port when a proxy server or firewall is used. When proxy name and proxy port are not specified, a direct connection to the Internet is expected. Please consult your system administrator on whether a proxy server or firewall is being used.

---

## Properties

### ***SMS2.ProxyUsername***

### ***SMS2.ProxyPassword***

#### **Syntax**

iSMS.ProxyUsername = "abc"

iSMS.ProxyPassword = "123"

#### **Return Value**

String

#### **Description**

Returns or sets the proxy/firewall username and password when a proxy server or firewall is used. Please consult your system administrator on whether a proxy server or firewall is being used and an authentication is required. This property is ignored when using client mode. (See also:

***SMS2.ServerMode*** property)

### ***SMS2.SecureTransfer***

#### **Syntax**

iSMS.SecureTransfer = True

#### **Allowed Value**

Boolean (True/False)

#### **Description**

Returns or sets whether to securely transfer the messages. When enabled, it uses SSL port (443) rather than HTTP port (80) and all message transfer is encrypted with 128-bit key encryption. The default is False (for normal/unencrypted HTTP transfer).

### ***SMS2.IntlPrefix***

#### **Syntax**

iSMS.IntlPrefix = "+65"

#### **Return Value**

String

#### **Description**

Returns or sets the international prefix number to be used when sending messages without a leading prefix. The string should always start with a "+" symbol. The default is Australian prefix (+61).

---

## Properties

### ***SMS2.AutoSplit***

#### **Syntax**

iSMS.AutoSplit = True

#### **Allowed Value**

Boolean (True/False)

#### **Description**

Returns or sets whether the object automatically splits the message if it is longer than 160 characters. The components of the message will be sent at 30 second intervals and will be tagged as linked. The default is False (do not split message). Note that at most a message can only be split into up to nine (9) messages.

### ***SMS2.RecipientNumber***

#### **Syntax**

iSMS.RecipientNumber = "0412345678"

#### **Return Value**

String

#### **Description**

Returns or sets the mobile phone number of the next message to be added into the batch.

### ***SMS2.MessageText***

#### **Syntax**

iSMS.MessageText = "Test message..."

#### **Return Value**

String

#### **Description**

Returns or sets the message text of the next message to be added into the batch.

### ***SMS2.MessageDelay***

#### **Syntax**

iSMS.MessageDelay = 24 \* 60 \*60

#### **Return Value**

Long

#### **Description**

Returns or sets the delay (in seconds) for the next message to be added into the batch.

---

## Properties

### ***SMS2.MessageID***

#### **Syntax**

iSMS.MessageID = 9999

#### **Return Value**

Long

#### **Description**

Returns or sets the message Id for the next message to be added into the batch. This property is ignored when IDMode is 1 (Default). (See also: ***SMS2.IDMode*** property)

### ***SMS2.ValidityPeriod***

#### **Syntax**

iSMS.ValidityPeriod = vpDefault

#### **Return Value**

Long

#### **Description**

Returns or sets the validity period for the next message to be added into the batch.

Validity period is defined through the following criteria:

0 (vpMinimum) – 5 minutes validity

11 (vpOneHour) – 1 hour validity

167 (vpOneDay) – 1 day validity

168 (vpDefault) – 2 days validity

173 (vpOneWeek) – 1 week validity

255 (vpMaximum) – 63 weeks validity

### ***SMS2.DeliveryReport***

#### **Syntax**

iSMS.DeliveryReport = True

#### **Return Value**

Boolean (True/False)

#### **Description**

Returns or sets whether a delivery report is required for the next message to be added into the batch.

---

## Properties

### ***SMS2.Messages(long index)***

#### **Syntax**

Msgbox iSMS.Messages(1).MessageText

#### **Return Value**

Message object, consists of:

string MessageId

string PhoneNumber

string MessageText

long Delay

byte ValidityPeriod

boolean DeliveryReport

#### **Description**

Returns the message details from the messages batch. This property is read-only.

### ***SMS2.ReplyFile***

#### **Syntax**

iSMS.ReplyFile = "C:\TEMP\REPLY.DAT"

#### **Return Value**

String

#### **Description**

Full path and filename of the tab delimited file to store the replies. Only used by CheckReplyEx method. (See also:

***SMS2.CheckReplyEx*** method)

### ***SMS2.ReplyFound***

#### **Syntax**

Msgbox iSMS.ReplyFound

#### **Return Value**

Boolean (True/False)

#### **Description**

Indicates whether the last check found any reply. (See also:

***SMS2.CheckReply*** and ***SMS2.CheckReplyEx*** methods)

---

## Properties

### ***SMS2.Replies(long index)***

#### **Syntax**

Msgbox iSMS.Replies(1).MessageText

#### **Return Value**

Reply object, consists of:

byte ReportStatus (0-3)

string MessageId

string PhoneNumber

string MessageText

#### **Description**

Returns the reply details from the replies batch after downloading replies and/or reports from the server. This property is read-only.

The ReportStatus defines whether the reply is a reply message (0) or a report (1-3). A report status is:

0 – Not a report, but a reply SMS message

1 – Pending report (acknowledged by SMSC)

2 – Delivered report (received by the mobile phone)

3 – Failed report (message expired)

### ***SMS2.CreditsLeft***

#### **Syntax**

Msgbox iSMS.CreditsLeft

#### **Return Value**

Long

#### **Description**

Returns the number of credits left in the account. Note that this is for prepaid account only. It returns (-1) if the account is a non-prepaid account (standard account) or returns (-2) if the credit information is not available.

---

## Properties

### ***SMS2.LastResponseTime***

**Syntax**

Msgbox iSMS.LastResponseTime

**Return Value**

Long

**Description**

Returns the elapsed time for the last sending or receiving.

### ***SMS2.LastStatus***

**Syntax**

Msgbox iSMS.LastStatus

**Return Value**

String

**Description**

Returns the last sending or receiving status, or the last error description.

### ***SMS2.MaxSend***

**Syntax**

Msgbox iSMS.MaxSend

**Allowed Value**

Byte (1-100)

**Description**

Sets the number of messages to be transferred at any one time. The default is 100. Note that changing this to a lower number will reduce the risk of failure when using a slow Internet connection.

### ***SMS2.AutoCheck***

**Syntax**

iSMS.AutoCheck = False

**Allowed Value**

Boolean (True/False)

**Description**

Returns or sets whether the object automatically checks the Internet connection whenever there is a failure. The default is True (auto-check Internet connection).

---

## Properties

### ***SMS2.TimeOut***

#### **Syntax**

iSMS.TimeOut = 30

#### **Return Value**

Long

#### **Description**

Returns or sets how long before the attempt to connect to server times out. The default is 60 (seconds – 1 minute).

Note that this property is ignored if running client mode with NTLMChallenged property is set to True.

### ***SMS2.EmailAddress***

### ***SMS2.AppVersion***

#### **Syntax**

iSMS.EmailAddress = "myname@company.com"

iSMS.AppVersion = "yourappvX.X"

#### **Return Value**

String

#### **Description**

Sets the email address and app version of the API user.

These properties are optional. Setting these property will provide additional identification when required.

### ***SMS2.ServerFile***

### ***SMS2.MessageFile***

#### **Syntax**

iSMS.ServerFile = "<if supplied by M4U>"

iSMS.MessageFile = "<if supplied by M4U>"

#### **Return Value**

String

#### **Description**

Returns or sets the server and message settings file as required. These properties are optional and should only be changed when you have a customised product from

**message**media.

---

## Methods

All the following methods return 0 (zero) when they are successful and an error code when they fail. For error codes explanation, see next section: Error codes.

### ***SMS2.SMSConnect***

#### **Syntax**

iSMS.SMSConnect (string UserName, string Password)  
iSMS.SMSConnect "trial9999", "3kl0pm"

#### **Parameters**

UserName – as supplied by **messagemedia**  
Password – as supplied by **messagemedia**

#### **Possible error code(s)**

cLoginError (1001)  
cLibraryNotFound (2000)  
cInetError (2001)  
cInvalidResponse (2002)  
cServerDown (2004)  
cNoInternet (2005)  
cWrongUserPass (3000)  
cUnrecognizedError (9999)

#### **Description**

Connect to the next available SMS gateway using the username and password. This method needs to be called before sending and receiving messages.

### ***SMS2.DownloadMessage***

#### **Syntax**

iSMS.DownloadMessage

#### **Parameters**

None

#### **Possible error code(s)**

cLibraryNotFound (2000)  
cUnrecognizedError (9999)

#### **Description**

Downloads the server-broadcasted message. The message is returned in HTML form in a file called message.htm under the same directory where the DLL resides. Note: Server-broadcasted messages are used by **messagemedia** to advise users of any server-based maintenance and/or upgrades.

---

## Methods

### ***SMS2.AddMessage***

#### **Syntax**

iSMS.AddMessage

#### **Parameters**

None

#### **Possible error code(s)**

cLoginError (1001)

cPhoneNumError (1002)

cEmptyMessage (1003)

cMessageTooLong (1004)

cDuplicateNumber (1005)

cInvalidMessageId (1008)

cBatchFull (1010)

#### **Description**

Add the current message (as described earlier in RecipientNumber, MessageText, and MessageDelay properties) into the batch.

### ***SMS2.AddMessageEx***

#### **Syntax**

iSMS.AddMessageEx (string Number, string MessageText, long Delay, byte Valid, boolean Report)

#### **Parameters**

Name – deprecated (not need to specify)

Number – recipient's mobile phone number

MessageText – the message text itself

Delay – the message delay in seconds

Valid – validity period of the message

Report – set whether delivery report is required

#### **Possible error code(s)**

*Same as AddMessage (see above)*

#### **Description**

Adds the current message into the batch. Note that all of the above parameters are optional. When they are not specified, they will be taken from corresponding properties.

---

## Methods

### ***SMS2.SendMessages***

**Syntax**

iSMS.SendMessages

**Parameters**

None

**Possible error code(s)**

cSMSServerNotFound (1000)

cLoginError (1001)

cEmptyMessage (1003)

cLibraryNotFound (2000)

cInetError (2001)

cInvalidResponse (2002)

cServerDown (2004)

cNoInternet (2005)

cWrongUserPass (3000)

cInsufficientDailyCredit (3001)

cInsufficientCredit (3002)

cUnrecognizedError (9999)

**Description**

Sends all the messages already in the batch. This method will also clear all the messages from the batch when successfully sent. Note that if the transfer fails, all unsent messages remain in the batch.

### ***SMS2.ClearMessages***

**Syntax**

iSMS.ClearMessages

**Parameters**

None

**Possible error code(s)**

None

**Description**

Deletes all the messages in the batch.

---

## Methods

### ***SMS2.ChangePassword***

#### **Syntax**

iSMS.ChangePassword (string NewPassword)

#### **Parameters**

NewPassword – the new password (more than 6 characters)

#### **Possible error code(s)**

cSMSServerNotFound (1000)

cLoginError (1001)

cNoNewPassword (1006)

cLibraryNotFound (2000)

cInetError (2001)

cInvalidResponse (2002)

cServerDown (2004)

cNoInternet (2005)

cWrongUserPass (3000)

cUnrecognizedError (9999)

#### **Description**

Replaces the user's existing password with a new password.

### ***SMS2.IsLibraryPresent***

#### **Syntax**

Msgbox iSMS.IsLibraryPresent

#### **Parameters**

None

#### **Possible error code(s)**

None

#### **Description**

Indicates whether the required library file is present.

### ***SMS2.IsInternetConnected***

#### **Syntax**

Msgbox iSMS.IsInternetConnected

#### **Parameters**

None

#### **Possible error code(s)**

None

#### **Description**

Indicates whether the object can access the Internet or not.

Use this to determine whether an extra proxy server or firewall setting is required.

---

## Methods

### ***SMS2.CheckReply***

#### **Syntax**

iSMS.CheckReply

#### **Parameters**

None

#### **Possible error code(s)**

cSMSServerNotFound (1000)

cLoginError (1001)

cCheckReplyDenied (1011)

cLibraryNotFound (2000)

cInetError (2001)

cInvalidResponse (2002)

cServerDown (2004)

cNoInternet (2005)

cWrongUserPass (3000)

cUnrecognizedError (9999)

#### **Description**

Checks for any reply messages. Reply messages are accessible through the Replies property. (See also: ***SMS2.Replies*** and ***SMS2.ReplyFound*** properties)

### ***SMS2.CheckReplyEx***

#### **Syntax**

iSMS.CheckReplyEx

#### **Parameters**

None

#### **Possible error code(s)**

*Same as CheckReply (see above)*

cNoReplyFile (1009)

#### **Description**

Checks for any reply messages. Reply messages are accessible through both the Replies property and the ReplyFile nominated. (See also: ***SMS2.Replies***, ***SMS2.ReplyFound***, and ***SMS2.ReplyFile*** properties)

---

## Troubleshooting

**Error codes** One of the following error codes may be returned as a return code by the above methods.

### ***cSMSServerNotFound***

**Value**

1000

**Description**

Not connected to SMS gateway. Please connect using SMSConnect method.

### ***cLoginError***

**Value**

1001

**Description**

Empty username and/or password is given.

### ***cPhoneNumError***

**Value**

1002

**Description**

Invalid mobile phone number supplied.

### ***cEmptyMessage***

**Value**

1003

**Description**

Cannot send an empty message.

### ***cMessageTooLong***

**Value**

1004

**Description**

Message is longer than 160 characters.

### ***cDuplicateNumber***

**Value**

1005

---

**Error codes****Description**

Duplicate phone number is found in the batch.

***cNoNewPassword*****Value**

1006

**Description**

No new password is provided. Please specify a new password of 6 or more characters.

***cNoSenderName*****Value**

1007

**Description**

No longer used.

***cInvalidMessageId*****Value**

1008

**Description**

Invalid Message Id. Please specify a number between 1 to 999,999,999.

***cNoReplyFile*****Value**

1009

**Description**

No reply filename supplied. Please specify a valid filename in which to put replies.

***cBatchFull*****Value**

1010

**Description**

You have reached the maximum limit of messages in the batch before sending. Please send all the messages before proceeding.

---

**Error codes*****cCheckReplyDenied*****Value**

1011

**Description**

You have reached the minimum time limit of checking for replies. Please try again later.

***cLibraryNotFound*****Value**

2000

**Description**

Required library file is either not found or not properly registered.

***cInetError*****Value**

2001

**Description**

Failed to send through to the Internet. Please check your Internet connection.

***cInvalidResponse*****Value**

2002

**Description**

Invalid response received from HTTP transfer. Please check your firewall/proxy settings.

***cSendTimeOut*****Value**

2003

**Description**

Timed out while trying to send. Please check your Internet connection and firewall/proxy settings.

---

## Error codes

### ***cServerDown***

**Value**

2004

**Description**

All **message**media SMS gateways are unreachable. Please contact **message**media.

### ***cNoInternet***

**Value**

2005

**Description**

There is no Internet connection at present. Please check your Internet connection.

### ***cWrongUserPass***

**Value**

3000

**Description**

Wrong user name and/or password given.

### ***cInsufficientDailyCredit***

**Value**

3001

**Description**

Insufficient daily credit to send the message. Please contact **message**media to increase your daily credit limit.

### ***cInsufficientCredit***

**Value**

3002

**Description**

Insufficient credit to send the message. Please contact **message**media to top up your credit.

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## **Contact Us**

Feedback is always welcome. If anything in the document is unclear, or is not working as described, please do not hesitate to contact us:

### **AUSTRALIA**

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